

Can binary masks improve intelligibility?

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Apparently so ...

An algorithm that improves speech intelligibility in noise for normal-hearing listeners

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Traditional noise-suppression algorithms have been shown to improve speech quality, but not speech intelligibility. Motivated by prior intelligibility studies of speech synthesized using the ideal binary mask, an algorithm is proposed that decomposes the input signal into time-frequency (T-F) units and makes binary decisions, based on a Bayesian classifier, as to whether each T-F unit is dominated by the target or the masker. Speech corrupted at low signal-to-noise ratio (SNR) levels (–5 and 0 dB) using different types of maskers is synthesized by this algorithm and presented to normal-hearing listeners for identification. Results indicated substantial improvements in intelligibility (over 60% points in –5 dB babble) over that attained by human listeners with unprocessed stimuli. The findings from this study suggest that algorithms that can estimate reliably the SNR in each T-F unit can improve speech intelligibility.

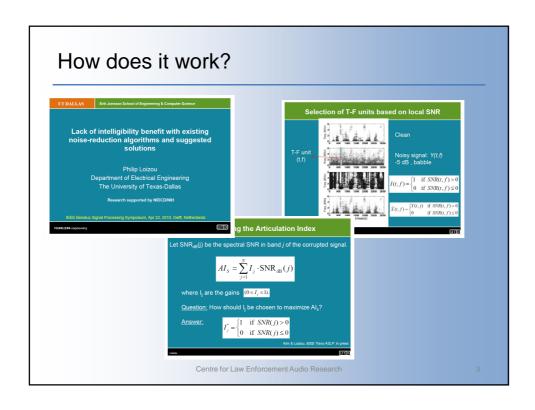
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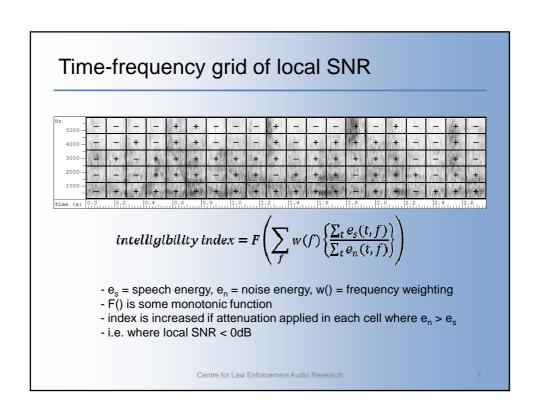
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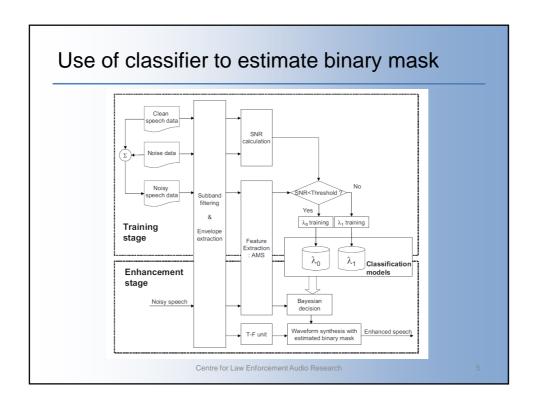
Pages: 1486-1494

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Replication

Similarities

- IEEE sentences as training testing materials
- Single male talker
- Babble and speech-shaped noise @ -5dB SNR
- Signals at 12,000 samples/sec
- Acoustic features based on modulation spectrum - code provided by Kim
- Feature vector incorporates time & frequency deltas
- SNR thresholds for constructing target mask on training data
- GMM classifier design, using full covariance
- Four GMMs to classify feature vectors based on division of training vectors into groups based on SNR.

Differences

- We used a different, British English, talker
- We used babble from NOISEX ROM

Thanks to: Toby Davies

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Classifier performance (@ -5dB SNR)

SNR > 0 Cells %	Speech-sh	aped noise	Babble noise		
	Hits	False- Alarms	Hits	False- Alarms	
Kim et al	88.3	9.5	87.0	14.5	
Ours					

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Kim et al	88.3	9.5	87.0	14.5	
Ours	55.2	15.0	51.6	15.0	

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Intelligibility performance (@ -5dB SNR)

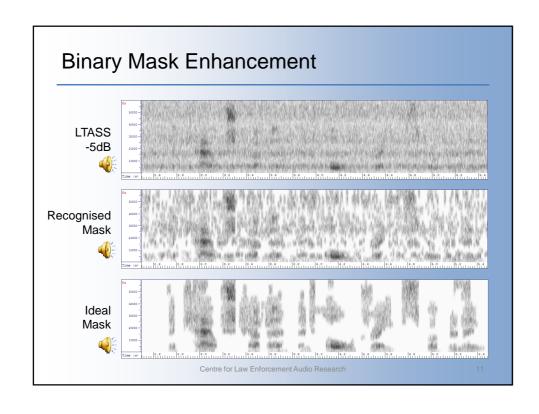
Words %	Speech-shaped noise			Babble noise		
	No proc.	Proc.	Ideal	No proc.	Proc.	Ideal
Kim et al	45	87	92	19	85	92
Ours						

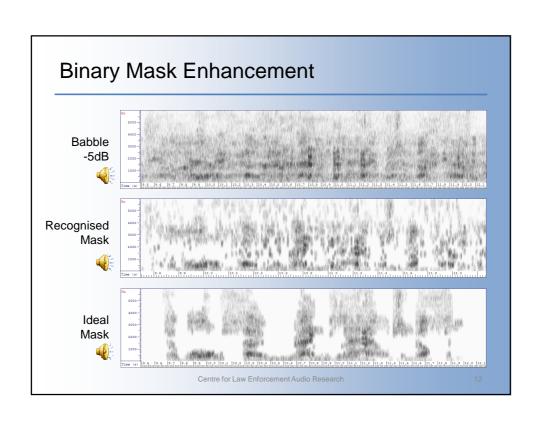
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Intelligibility performance (@ -5dB SNR)

Words %	Speech-shaped noise			Babble noise		
	No proc.	Proc.	Ideal	No proc.	Proc.	Ideal
Kim et al	45	87	92	19	85	92
Ours	49	21 🛞	77	54	15 🙁	85

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What is going on?

- There are a number of arbitrary parameter settings in Kim et al (2009)
 - Sampling rate, window size, number of channels
 - Down-sampling of modulation spectrum
 - SNR thresholds for binary mask choice
- These may have become "optimised" for particular data set they used
- Overall performance may be very sensitive to small changes in system design
- We need to investigate and understand details of algorithm
- ... over to Mike

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What is the perfect binary mask?

• Original idea [Wang2005]:

Select Time-Frequency (TF) cells with S(t, f) - N(t, f) > L where S and N are speech and noise power spectral densities in dB and L is a threshold ("Local Criterion")

Motivation: Masking

Exclude TF cells with poor SNR since they give little information and may mask adjacent frequency bands

However ...

If we plot intelligibility versus L for different SNR levels the results do not match this theory

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Intelligibility of Binary Masked Speech $L=-\infty$:OK@ > -10dB SNR L=-6:OK@ > -20dB SNRSNR=-60 dB: OK @ -90 dB < L < -50 dBTwo independent sources of information [Kjems et al 2010]: 1. Noisy speech signal SNR > -10 & (L-SNR) < 102. Noise-vocoded signal -30 dB < (L-SNR) < 10 dBThe benefit of binary masking comes entirely from component 2 [Kjems et al, EUSIPCO-2010] Centre for Law Enforcement Audio Research

Noise-Vocoded component

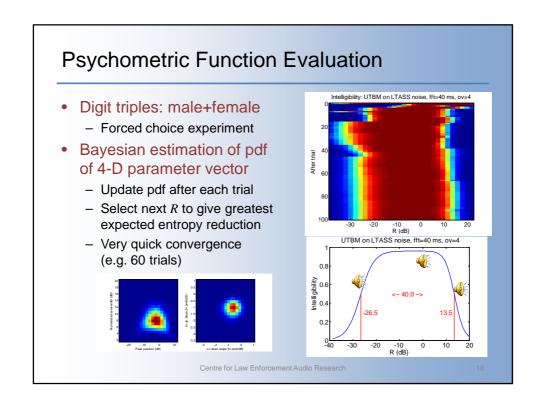
- Define "Relative Criterion": $R = L SNR = L (\overline{S}(f) \overline{N}(f))$
- Mask becomes: $S(t, f) N(t, f) > R + \overline{S}(f) \overline{N}(f)$

 $S(t, f) - \overline{S}(f) > R$

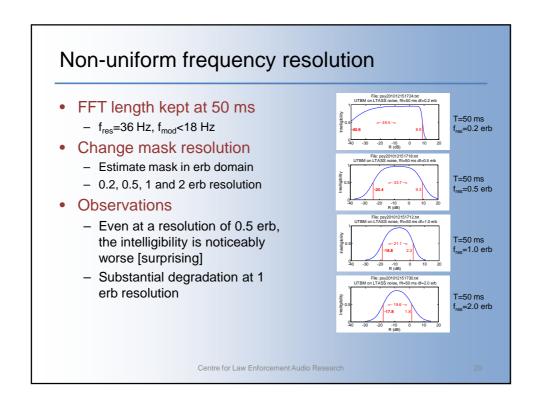
Eliminate noise dependency by taking $N(t, f) = \overline{N}(f)$

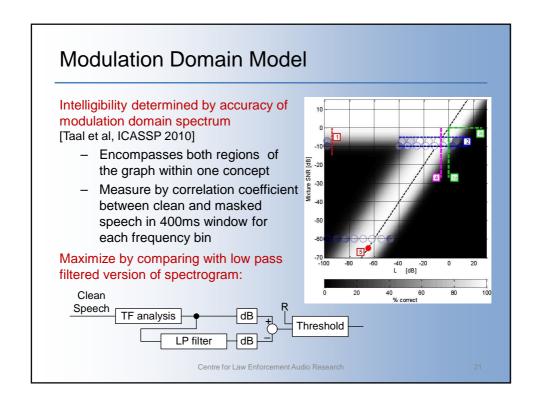
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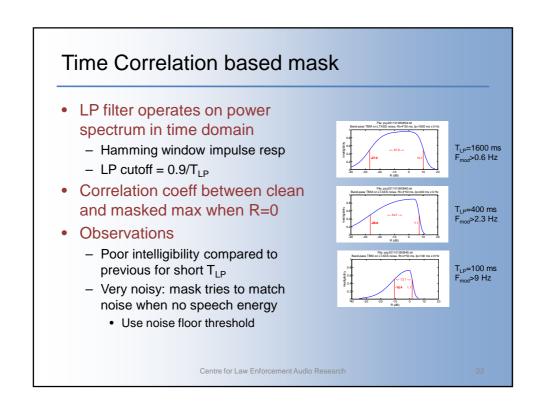
Unimodal Psychometric Function Modelling Product of two logistic curves - Fixed guess/lapse rates - 4 free parameters Modify to remove interaction between low and high slopes No change if low and high slopes are equal UTBM on LTASS noise, fft=2 ms Negligible change if slopes are widely separated - Estimation is easier and more stable Use width @ 50% as a single figure of merit -10 R (dB) - Not always ideal Centre for Law Enforcement Audio Research



Effect of FFT length TF analysis/synthesis T=2 ms f_{res}=900 Hz Hamming window of length T ື່ <450 Hz - Freq resolution ~ 1.8/T Modulation bandwidth ~ 0.9/T T=10 ms f_{res}=180 Hz f_{mod}<90 Hz **Observations** - @ T=40ms, R can vary by 40 dB - @ T=160ms performance worse: too much smoothing in modulation T=40 ms f_{res}=45 Hz f_{mod}<22.5 Hz — @ T=2ms performance worse: cannot resolve formants? T=160 ms @ T=10ms performance still OK f_{res}=11 Hz od<5.6 Hz Centre for Law Enforcement Audio Research

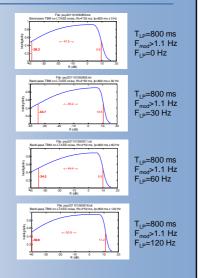






Time-Freq Correlation based Mask

- Seems reasonable to try matching modulation in both time and frequency
 - Apply LP filter in both directions
 - Fix T_{LP}=800 ms giving mod domain HP at 1.1 Hz
 - Vary filter width in frequency direction
- Observations
 - Makes rather little difference
 - F_{LP}=120Hz gives some benefit



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Summary

- Intelligibility benefits arise from the noise vocoded component of the masked speech
- Rapid estimation of unimodal psychometric functions is possible
- Intelligibility of noise vocoded speech
 - Relative criterion can vary by ~40 dB without loss of intelligibility
 - FFT length can vary between 20 and 60 ms without loss of int...
 - Uniform frequency resolution is better than non-uniform (erb)
 - Maximizing correlation in modulation domain is equivalent to HP filtering the spectrogram (when R=0)
 - · Nice idea but little benefit
 - · Seems logical to extend it to freq axis but gives small improvement

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Can Binary Masks Improve Intelligibility?

- Replication of Kim et al (2009) show mask enhancement not straightforward to achieve
- Binary mask has two effects
 - Preserve speech information in noisy signal when SNR good enough
 - Encode speech information in vocoded noise when SNR poor
- Former just like any enhancement algorithm
- Latter relies on pattern recognition system
 - Which may perform badly at low SNR just when it would be most useful

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